

WATERTOWN CHARTER TOWNSHIP

12803 S. Wacousta Road, Grand Ledge, MI 48837

	Date:	Permit #:
	Fee: \$115.00	Receipt #:
APPLICATION FOR ZONING PERMIT		
Applicant Name:	Property Owner Name:	
Address:	Address:	
City, State, Zip:	City, State, Zip:	
Phone # (Work, Cell, or Home):	Phone # (Work, Cell, or Home):	
Property Description (address):		
Parcel Number(s):	Lot Number (if inside development park):	
Proposed Development:	Size and/or Square Footage of Proposed Development:	
AFFIDAVIT OF COMPLIANCE:		
<p>* I attest that I am the owner of the described property, or the authorized agent of said owner, and that the specifications of the building or structure, the plot plan, the proposed use of lot, and the property description, which I have submitted, are true and correct to the best of my knowledge.</p> <p>* I agree to comply with all federal, state, and local laws and ordinances as the same apply to the proposed project, the project site, the lands, waters, air and all uses established in or on them; all plant and animal life and health, safety and welfare of those individuals which the project will or may impact.</p> <p>* I give my consent to permit the Zoning Administrator and/or Building Inspector or a designee of one or both of those officials to make reasonable inspections of the property.</p> <p>* I understand this permit will become invalid if the proposed project has not begun within six (6) months.</p>		
Applicant's Signature:		
Date:		
*** DEPARTMENT USE ONLY ***		
Comments:		
19-150-	Lot Coverage:	Lot Frontage:
AP AG RR R-1 R-2 R-3 VSC MHP B-1 B-2 LI LGRO GRO	Permitted Actual	Required Actual
Acreage:	Setback (Side Yard):	Setback (Rear Yard):
Required Actual	Required Actual	Required Actual
Setback (Front Yard):	Setback (Side Yard):	Setback (Rear Yard):
Required Actual	Required Actual	Required Actual
Floodplain/DEQ:	SLU Permit Number:	Site Plan Review Number:
Y N N/A	N/A	N/A
Y N N/A	Y N N/A	Y N N/A
Site Inspected by:		Inspection Date:
ZONING PERMIT APPROVED		
Zoning Administrator's Signature:		Date: